

Inmi Lee

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EDUCATION

2018 University of Washington, Seattle, WA
Ph.D., Center for Digital Arts and Experimental Media (DXARTS)
2005 Rhode Island School of Design, Providence, RI
MFA, Digital Media
2001 The School of the Art Institute of Chicago, Chicago, IL
BFA, Visual Communication

ACADEMIC APPOINTMENT

Fall, 2018 - Associate Professor, Art and Art History Department
Kutztown University, PA
2011 - Spring, 2018 Associate Professor, Art Education and Crafts Department
Kutztown University, PA
(fall, 2012 - spring, 2013: on Sabbatical, fall, 2014- spring, 2016: on leave)
2005 - 2010 Assistant Professor, Kutztown University, PA
2005 Instructor in Film, Audio, Video Department
Rhode Island School of Design, RI
2004 Instructor in Continuing Education
Rhode Island School of Design, RI
2003 - 2004 Teaching Assistant (Introduction to Digital Media, Interactive Typography)
Rhode Island School of Design, RI

PROFESSIONAL EMPLOYMENT

2007 - 2009 Freelance Graphic Designer, Fondazione Antonio Ratti, Como, Italy
Designed an artist book of Walid Raad, Yona Friedman, Annie Ratti, and
Joan Jonas, published by Charta
2001 - 2002 Graphic Designer, WNET Channel Thirteen
(Part of PBS (Public Broadcasting Service)), New York
2000 Assistant Graphic Designer
Cinema Chicago (Mother organization of Film Festival), Chicago

SOLO/TWO-PERSON EXHIBITIONS

2018 Art Mora Seoul, Seoul, Korea, 2018
2016 Windward || Windword, Jacob Lawrence Gallery, Seattle, WA, 2016

SELECTED EXHIBITIONS

2018 The Lived Body, Inaugural International Limestone Coast Video Art
Festival, South Australia
Bio-Body-Tech, FutureFest, London
2017 Crossroads, 1st Anren Biennale, Anren, China
2015 ARS CONTINUUM, Amelie Wallace Gallery, New York

2014	Weaving Time, Gallery Korea, New York, NY SIGGRAPH 2014 Art Gallery, Vancouver, Canada The Rule of Law and the Right to be Human, Nikos Kessanlis Gallery, Athens School of Fine Arts, Athens, Greece, 2014
2013	Inversion/Narration, Coohaus Gallery, New York, NY Nature's Tempo: Signs, Line and Shapes, Gallery Korea, New York, NY
2011	The Marlin and Regina Miller Gallery, Kutztown, PA
2008	Madrid Abierto, 'La guerra es nuestra.' Madrid, Spain
2006	Dual Realities, The 4th Seoul International Media Art Biennale, Seoul Museum of Art, Seoul, Korea Fragmented Show, ViaFiarini, Milan, Italy Pixilations V.2 [Firstworksprov Festival], Providence, RI
2005	M.F.A. Thesis Show, Rhode Island School of Design Museum, RI Other Nature, Boston CyberArts Festival, Boston, MA displace, RISD Museum Site-specific Installation, Providence, RI

SELECTED PERFORMANCES

2017	Nobody Builds Walls Better Than Me, Grace Exhibition Space, New York
2015	Machinations Musical, Divers & Sundry, Chapel Performance Space at Good Shepherd Center, Seattle, WA
2014	Reflections on Art and Literature, Rosalux, Berlin, Germany
2012	UNESCO A.poRT Community Fair_Art Fehur, Incheon, Korea
2012	Gwangju International Media and Performance Festival, Gwangju, Korea
2009	OPEN international Performance Art Festival, 798 Zone, Beijing, China
2006	Corso Aperto, ex Ticosa, Fondazione Antonio Ratti, Como, 2006 Entrapment, Amelle Wallace Gallery, NY

RESIDENCY

2006	Fondazione Antonio Ratti Advanced Course in Visual Arts, Como, Italy
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SELECTED GRANTS AND AWARDS

2012 - 2016	Pre-Doctoral Teaching Scholarship Center for Digital Arts and Experimental Media University of Washington, Seattle, WA
2013	The 9th Contemporary Visual Art Competition 2nd place (\$1,500), AHL Foundation, New York, NY
2008	Madrid Abierto Public Art Competition Award (€25,000), Madrid, Spain
2005	Rhode Island School of Design Exhibition Grant RISD Museum, Providence, RI
2004	Presidential Scholarship Rhode Island School of Design, RI

2001 Recognition of Leadership and Effort Award
Art Institute of Chicago, IL

INVITED TALKS AND CONFERENCE PRESENTATIONS

2019 "Digital Mythologies: Abstractions and Automations," CAA 2019 Annual Conference, New York, (forthcoming, Feb. 2019)
2016 International Symposium on Electronic Art (ISEA Hong Kong), Hong Kong
2010 "Migratory Aesthetics: Through Digital Media and Performance," ASCA International Conference (Articulations), Amsterdam School for Cultural Analysis, The Netherlands

BIBLIOGRAPHY

2017 Sylvie Parent, "Digital Fabrications," Espace Issue 116, May 2017
2015 Dejan Grba, "Cognitive Aspects of Generative Art," Going Digital: Innovation In Art, Architecture, Science and Technology Conference Proceedings. Belgrade: STRAND - Sustainable Urban Society Association, November, 2015
2014 Becky Chung, "Here's How You Turn Sounds Into 3D Sculptures," The Creators Project, August 18th, 2014
2010 "Emerging Asian Artists", Gwangju Biennale Press, 2010
2008 Madrid Abierto 2004 - 2008: Public Art Interventions, Asociacion Cultural Madrid Abierto, 2008
Marques Saray, "Una intervencion urban en cada esquina," aDn Madrid, Spain, February 8th 2008
2006 "Dual Realities: The 4th Seoul International Media Art Biennale," Seoul Museum of Art, Seoul, Korea, 2006
Chang-yong Yim, "When Technology Meets Art," Korea Daily, Seoul, Korea, October 26, 2006
"Fragmented Book", Advanced Course in Visual Arts, Fondazione Antonio Ratti, Como, Italy, 2006
Aileen Jacobson, "Film hits high note in the Hamptons," Newsday, New York, October 15, 2006

PUBLICATION

2018 "The Dialectics of a Machine," Ph.D. diss., University of Washington, Seattle, WA, 2018
2014 "Mother," Leonardo Journal, Volume 47, Issue 4, 2014

TECHNICAL EXPERTISE

Programming and electronics:
Arduino, digital circuit design;
working knowledge of Python, Processing, SuperCollider

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Rapid prototype:

Rhino, RhinoCAM, Maya (working knowledge), Meshlab, CNC mill, laser cutter, 3D scanning, 3D printing

Computer Graphics and Sound:

Audacity, Reaper, Photoshop, Illustrator, InDesign, Premiere, Final Cut, After Effects, Animate, Dreamweaver, Bridge, Harmony Toon Booms